

14-2-213

## Physics

### Electricity and Magnetism

Fundamental quantities: These are the basic quantities in physics

Quantity	S.I	C.g.s
Length	m	cm
Mass	kg	g
Time	s	s
Charge	C	C
Temperature	K	°C

Derived quantities: These are quantities derived from the fundamental ones.

1. Speed =  $\frac{\text{distance}}{\text{time}} = \text{m/s}$

2. acceleration =  $\frac{\text{distance}}{\text{time}^2} = \text{m/s}^2$

3. Force = mass  $\times$  acceleration =  $\text{kg} \times \text{m/s}^2 = \frac{\text{kgm}^2}{\text{s}^2} = \text{kgm/s}^2 = \text{N}$

4. Current =  $\frac{\text{charge}}{\text{time}} = \text{C/s}$

\* There are 3 systems of units

1. Standard International units (SI)

2. Scientific units (c.g.s)

3. Technical units

$10^{-3} \rightarrow$  milli (m)

$10^{-6} \rightarrow$  micro ( $\mu$ )

$10^{-9} \rightarrow$  nano (n)

$10^{-10} \rightarrow$  Angstrom ( $\text{\AA}$ )

$10^{-12} \rightarrow$  pico (p)

$10^{-15} \rightarrow$  femto (f)



## Dimensions

Length  $\rightarrow L$

Mass  $\rightarrow M$

Time  $\rightarrow T$

Charge  $\rightarrow Q$

Temp  $\rightarrow \Theta$

$$\text{Speed} = \frac{\text{distance}}{\text{time}} = \frac{L}{T} = LT^{-1}$$

$$\text{acceleration} = \frac{\text{distance}}{\text{time}^2} = \frac{L}{T^2} = LT^{-2}$$

$$\text{Force} = \text{mass} \times \text{acceleration} = MLT^{-2}$$

$$\text{Current} = \frac{\text{charge}}{\text{time}} = QT^{-1}$$

## Applications of dimensions

1- To check whether the equation is correct or not

eg.  $E = mc^2$

Dimensions of left side =  $ML^2T^{-2}$

Dimensions of right side =  $ML^2T^{-2} \Rightarrow$  correct equation

eg.  $pV = nRT$

Dimensions of left side =  $\frac{MLT^{-1}}{L^3} \cdot L^3 = ML^2T^{-2}$

Dimensions of right side =  $\frac{ML^2T^{-2}}{\Theta} \cdot \Theta = ML^2T^{-2} \Rightarrow$  correct equation

2- To get the form of unknown equation

$$T \propto L^x m^y g^z$$

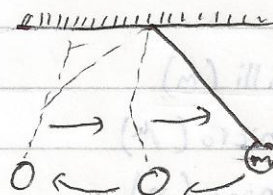
$$T = k L^x m^y g^z$$

Dimensions of left side:  $M^0 L^0 T^1$

Dimensions of right side:  $L^x M^y (LT^{-2})^z = L^x M^y (L^z T^{-2z})$

$$y=0, \quad z = -\frac{1}{2} x = \frac{1}{2}$$

$$T = k \sqrt{\frac{L}{g}}$$





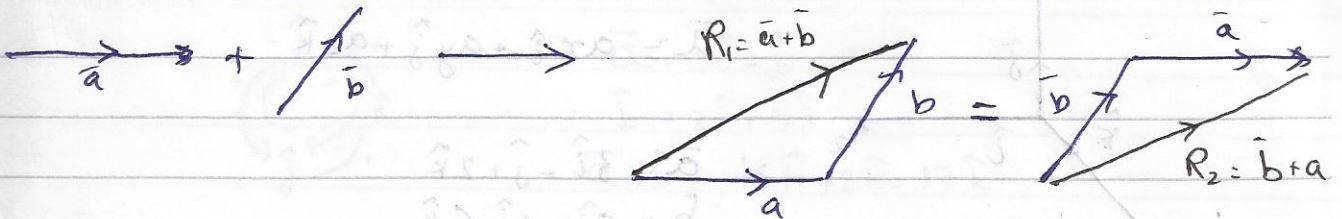
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## Vectors

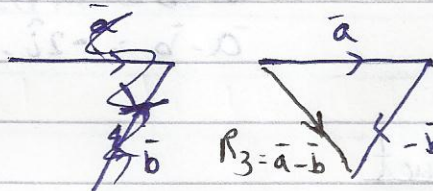
### Addition and subtraction of vectors

#### ① Graphically

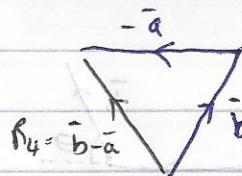
##### a) head-to-tail



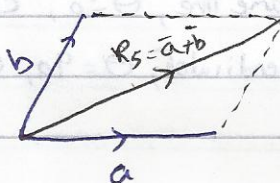
$$\vec{a} - \vec{b} = \vec{a} + (-\vec{b})$$



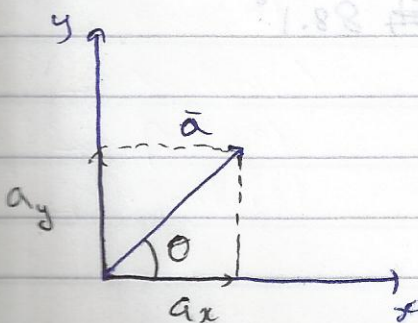
$$\vec{b} - \vec{a} = \vec{b} + (-\vec{a})$$



##### b) parallelogram



#### ② numerically components



$$a_x : x \text{ component of } \vec{a} = a \cos \theta$$

$$a_y : y \text{ component of } \vec{a} = a \sin \theta$$

$$a = \sqrt{a_x^2 + a_y^2}$$

$$\theta = \tan^{-1}\left(\frac{a_y}{a_x}\right)$$

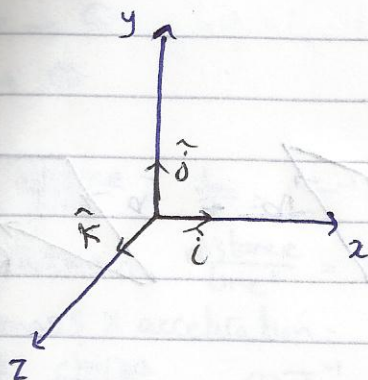


Unit vector: It's a vector in certain direction and has magnitude 1

unit vector:  $\hat{a}$  vector:  $\vec{a}$

$$\hat{a} = \frac{\vec{a}}{|\vec{a}|}$$

$$\vec{a} = \hat{a} |\vec{a}|$$



$$\vec{a} = ax\hat{i} + ay\hat{j} + az\hat{k}$$

$$\vec{a} = 3\hat{i} - \hat{j} + 2\hat{k}$$

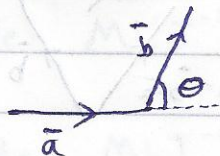
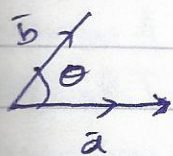
$$\vec{b} = 5\hat{i} + 2\hat{j} - 6\hat{k}$$

$$\vec{a} + \vec{b} = 8\hat{i} + \hat{j} - 4\hat{k}$$

$$\vec{a} - \vec{b} = -2\hat{i} - 3\hat{j} + 8\hat{k}$$

Scalar (dot) product

$$\vec{a} \cdot \vec{b} = |\vec{a}| \cdot |\vec{b}| \cos \theta$$



$$\hat{i} \cdot \hat{i} = \hat{j} \cdot \hat{j} = \hat{k} \cdot \hat{k} = 1 \quad (\text{same line, } \theta = 0, \cos \theta = 1)$$

$$\hat{i} \cdot \hat{j} = \hat{j} \cdot \hat{k} = \hat{k} \cdot \hat{i} = 0 \quad (\text{perpendicular, } \theta = 90, \cos 90 = 0)$$

$$\vec{a} = 3\hat{i} - \hat{j} + 2\hat{k}$$

$$\vec{b} = 5\hat{i} + 2\hat{j} - 6\hat{k}$$

$$\vec{a} \cdot \vec{b} = 15 - 2 - 12 = 1$$

$$\cos \theta = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}| \cdot |\vec{b}|} = \frac{1}{\sqrt{9+1+4} \cdot \sqrt{25+4+36}}$$

$$\theta = \cos^{-1} \left( \frac{1}{\sqrt{14} \cdot \sqrt{65}} \right) = 88.1^\circ$$



## Vector (cross) product

$$\vec{a} \times \vec{b} = \vec{c}$$

$$|\vec{a} \times \vec{b}| = |\vec{c}| = |\vec{a}| |\vec{b}| \sin \theta$$

$$\hat{i} \times \hat{i} = \hat{j} \times \hat{j} = \hat{k} \times \hat{k} = 0 \quad (\text{same line, } \theta = 0, \sin 0 = 0).$$



$$\vec{a} = 3\hat{i} - \hat{j}$$

$$\vec{b} = 2\hat{i} + 5\hat{j}$$

$$\vec{a} \times \vec{b} = 15\hat{k} + 2\hat{k} = 17\hat{k}$$

if vector is in 3D use determinant

$$\vec{a} \times \vec{b} = \begin{vmatrix} \hat{i} & \hat{j} & \hat{k} \\ a_x & a_y & a_z \\ b_x & b_y & b_z \end{vmatrix}$$